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Summary

Nuke; Nuke Studio; Eddy, Katana, Lead, Comp TD (Colour/OCIO/ACES; pipelines, databases, tools, Ingest, render, Python). Comp supervision/HOD (bidding, resources, development planning, recruitment, team building)

Talents:

- Experienced film-maker in Film; feature animation, commercials, television (ILM, Dneg, MPC, Cinesite)-
- Highly technical, creative and conscientious -
- Strong perceptive eye: perspective, colour, composition -
- Efficient problem solving and team motivator -
- Cinematography & photography arts practice -
- On-set experience. Has vfx shoot equipment -

Experience

Compositing Supervisor

Goodbye Kansas Studios

Aug 2019 - Present (4 years 7 months)

Compositing Supervisor.

- Dr Who (Amazon Prime) Unreal / LCD volumes, mouth replacements, FX, CG. approx. 350 shots
- The Rig (Amazon Prime) Green screen, CG: Env, Building, FX (Water, fire, Gas) approx .180 shots
- Alex Rider 2 (Amazon Prime)
- Vigil (BBC) CG Water and submarine

Compositing Head of Department (London)

Goodbye Kansas Studios

Sep 2021 - Dec 2022 (1 year 4 months)

Developing the professional practice, workflow, pipeline and cross-departmental strategy. Interviews and reviews. Joint HOD.

Senior Compositor - Dora and the Lost City of Gold

MPC

May 2019 - Jun 2019 (2 months)

Lion King LookDev KeyArtist (Animation Feature)

MPC

Aug 2018 - May 2019 (10 months)

2D Show Lead (+ Katana Lighter) at Mikros on Paramount's 'Sherlock Gnomes'

MPC - Paris & Liège

May 2017 - Feb 2018 (10 months)

3D Animation Feature "Sherlock Gnomes" Mikros Animation (Technicolor / Paramount)

UK Lead Compositor for >1000 shots

- managing/troubleshooting 2d needs of aprox. 15 comp/lighting artists
- assisting finals
- built the template used by UK & France (50+ artists), as well many tools inc. bokeh, defocus
- lookdev of major character in katana
- lighting/comping shots in katana / nuke

Compositor

DNEG

Feb 2017 - Apr 2017 (3 months)

Pushing temps & finals on the end of a two features films.

LIFE (2017)

AMERICAN ASSASSIN (2017)

2D Show Lead

Freefolk

Sep 2016 - Feb 2017 (6 months)

2D Lead of Long-form (Emerald City)

Built:

- Colour Pipeline: OCIO / ACES
- Plate ingest workflow (Nuke Studio / Ftrack)
- Nuke environment set up with lots of tools inc. PBR AOV tools (Mantra)

2D Lead

Nexus Studios

Sep 2015 - Sep 2016 (1 year 1 month)

Advertising: (photo-real, set extensions, cg characters - fur, 2d animation, screen replacements, with pipeline build - publishing, review; colour; aov toolset)

Compositing (contracts shorter than 2 months)

Jul 2014 - Jan 2016 (1 year 7 months)

- Golden Square Post (Advertising):

DHL(TV)

- MPC (Advertising):

Hugo Boss Perfume, Fujitsu, Argos.

- Fgreat! (Advertising)
- FieldTrip / Smoke&Mirrors (Advertising) Mcdonalds
- UNIT TV (Advertising)
- Not To Scale (TV drama)
- Phinx (Pop Promo) London Grammar Nightcall

MPC Compositor

MPC

Jun 2015 - Sep 2015 (4 months)

The Hunger Games: Mockingjay .part 2

Martian

2D Lead

Nexus Studios

Feb 2015 - May 2015 (4 months)

Short Film - The Seed and the moon" Director Kibwe Tavares

Compositor

Prime Focus World

Jun 2014 - Oct 2014 (5 months) Kingsman: The Secret Service

Senior Compositor

Lucasfilm

Dec 2013 - Jun 2014 (7 months)

Vancouver Canada: Senior Compositor

Captain America: The Winter Soldier Transformers: Age Of Extinction

CS Compositor - Sequence lead

Cinesite

Apr 2013 - Jun 2013 (3 months)

Black Sky

Compositor / 2D lead

Prime Focus World

Dec 2012 - Mar 2013 (4 months)

Vancouver

Great Gatsby - Fireworks Party Sequence: Matte painting & firework look development. Sequence templates, Cats-eye bokeh tool, fireworks tool (built tool using effects data passes so fireworks could be done in 2d), grain sim tool.

Compositor & CTD

DNEG

Sep 2006 - Dec 2012 (6 years 4 months)

COMPOSITOR:

• Shows: Rush; Harry Potter Theme Park Ride; Skyfall; The Dark Knight Rises; Harry Potter and the Deathly Hallows part 1 & 2; Scott Pilgrim vs the World; Prince of Persia: The Sands of Time; Angels & Demons; The Boat That Rocked; Fast & Furious; 2012; Quantum of Solace; Hellboy II: The Golden Army; 10,000 BC; In Bruges; Cloverfield; Love in the Time of Cholera; Atonement; The Bourne Ultimatum; Harry Potter and the Order of the Phoenix.

Look development & template creation.

CTD:

- Responsible for managing Ctd's / programmers.
- Designing Dneg's Ctd toolset (containing seventy+ items), during the period which DNeg transferred from Shake to Nuke.
- Managed and co-wrote the pipeline tools for importing & applying AOV/Geo/Cameras/templates in Nuke for: Total Recall, Snow White and the Huntsman, The Dark Knight Rises; Harry Potter and the Deathly Hallows part 1 & 2, Captain America, The Pirates!
- Designed and wrote an ios / Filemaker onset database for John Carter.
- Co-designed or designed many tools. inc. site grain node, a 3d keyer, 'Chris Nolan' bokeh node, 2.5d projection nodes, AOV/template/camera/geo import workflow, Maya to Nuke bridge.
- Designed the grain sims for most shows for the last 3 years.
- Lead the tech check approval of all stereo delivery of DNeg's first big stereo show.
- Supporting artists of all levels by running training workshops, writing docs/tutorials, and providing individual support for leads and supervisors.

Lead Compositor

Wish Films JJ&S May 2006 - Dec 2006 (8 months) ITV broadcast. 800 shots

Compositor

Rainmaker

Mar 2006 - Sep 2006 (7 months)

COMPOSITOR: Da Vinci Code, Garfield 2

Freelance Programmer

freelance

1996 - Jan 2006 (10 years)

Filemaker / PHP / MySQL / Asterisk PBX / Python / Lua / PyQt / XML / RegExp

Lighting Cameraman

(freelance)

1996 - 2006 (10 years)

Lighting Cameraman specialising in chroma key.

- * 3D architectural video: Glass Canvas.
- * Corporate Video: Granada Rentals; Eire Gov; Prudential; Safeway.
- * Pop Promos & Shorts: Stride, Jackpot Records (MTV)

Massive Films; Raw Films & others

* Multi Camera Studio Lighting: BBC 'Children in Need' 25min Live Insert

Compositor

Capital FX

2004 - 2005 (1 year)

Inc. operating Celco printer and a flatbed

Online Editor / Colorist

(freelance)

2002 - 2004 (2 years)

Smoke & Final Cut Pro:

Pop promos / Corporate Videos / Feature film DVD extras / EPK's / shorts

Digital Education Project Manager

SpaceStudios

1999 - 2002 (3 years)

Professional Arts Charity set up by Bridget Riley in East London

Teacher

Secondary Schools

1997 - 2000 (3 years)

- * Secondary Schools & Exclusion centres in Iondon
- * YCTV charity (BBC / SKY / weekly cable) Specialized working with urban exclusion units.
- * managing over 200 short films.
- * Accredited Apple Solutions Expert Trainer & BFI Associate Tutor; OCR & curriculum development
- * Lectured & published on the topic of media education for: NFTS / Kingston Uni. (MA) & others

Professional Artist

1989 - 2000 (11 years)

Mixed Media Installation & Collaborative Projects

Education

National Film & Television School

VFX

2002 - 2003



University of Kent

BA(hon), Film & Theology

1991 - 1995

Centroid Motion Capture Lab (Lighthouse)

2013 - 2013

3-day Motion Capture training at Shepperton Studios.

BBC In-House Training

Production Health & Saftey on Location (4 day)

Skills

Python (Programming Language) • Nuke • Python • Visual Effects • Digital Compositing • Look Development • Film • Compositing • Shake • Silhouette